



# FULL DAY DAN BEARD PROGRAM

## Ockanickon Scout Reservation

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### 2008 Program and Leader Guide

Ockanickon's top notch Dan Beard program been a vital stepping stone for thousands of Scouts on their trail to Eagle. The program has received continuous refinement over the years and offers new Scouts both rank advancement aid and a few merit badges during their first resident camp visit. This program includes a cookout Thursday evening which still allows Scouts to participate in the variety of program Thursday evening.

#### Monday

**9:00-9:30am** Introduction

**9:30-10:15am** Patrol formation, Patrol Leader Elections, Introductory games

**10:15am** Assemble at gateway for swimming merit badge and instructional swim (bring bathing suit, towel and a change of clothes)

**10:30-12:00am** Swimming Merit Badge and Instructional Swim

**2:00-3:00pm** Fire Safety merit badge Day #1

**3:00-4:00pm** Mammal Study merit badge Day #1

**4:00-5:00pm** Totin' Chip part 1 (safety, care and sharpening) (second class 2c)

#### Tuesday

**9:00-9:30am** Whipping and Fusing Rope

**9:30-10:15am** Two Half Hitches and Taut-line Hitch (Tenderfoot 4a & 4b)

**10:15am** Assemble at gateway for swimming merit badge and instructional swim (bring bathing suit, towel and a change of clothes)

**10:30-12:00am** Swimming Merit Badge and Instructional Swim

**2:00-3:00pm** Fire Safety merit badge Day #2

**3:00-4:00pm** Mammal Study merit badge Day #2

**4:00-5:00pm** Totin' Chip part 2 (Axe yard) (second class 2d)

#### Wednesday

**9:00-10:00am** Clove Hitch, Timber Hitch and Bowline (first class 7b & 8a)

**10:00-10:15am** Fun & Games at Dan Beard

**10:15am** Assemble at gateway for swimming merit badge and instructional swim (bring bathing suit, towel and a change of clothes)

**10:30-12:00am** Swimming Merit Badge and Instructional Swim

**2:00-3:00pm** Fire Safety merit badge Day #3

**3:00-4:00pm** Mammal Study merit badge Day #3

**4:00-5:00pm** Square, Shear, and Diagonal Lashings (first class 7a & 7c)

## Thursday

**9:00-9:45am** Orient a map, read map symbols, read a topographical map (second class 1a)

**9:45-10:15am** Find direction day and night without the use of a compass (first class 1)

**10:15am** Assemble at gateway for swimming merit badge and instructional swim (bring bathing suit, towel and a change of clothes)

**10:30-12:00am** Swimming Merit Badge and Instructional Swim

**2:00-3:30pm** First Aid (tenderfoot 12a &12b, second class 6a&6c, first class 8b, 8c&8d)

**3:30pm** Early Dismissal

**5:00pm** Report To Dan Beard For Cookout

**5:00-7:00pm** Dan Beard Cookout

## Friday

**9:00-10:15am** Orienteering Course (first class 2)

**10:15am** Assemble at gateway for swimming merit badge and instructional swim (bring bathing suit, towel and a change of clothes)

**10:30-12:00am** Swimming Merit Badge and Instructional Swim

**2:00-3:00pm** Fire Safety merit badge Day #4

**3:00-4:00pm** Mammal Study merit badge Day #4

**4:00-4:30pm** Week's end wrap up/make up work

### Notes and Reminders:

Second Class 7a, 7b & 7c as well as First Class 9a, 9b & 9c are covered during swimming merit badge

Swimming Merit badge takes place every day, Monday through Friday. Please arrive each morning prepared to swim.

Please bring three completed merit badge cards to Dan Beard on Monday morning for Swimming, Fire Safety and Mammal Study.

The Dan Beard Cookout consists of Scouts making foil pack meals containing beef, mixed vegetables, potatoes and onions served with baked apples and fruit juice. Scouts with dietary needs should inform the Dan Beard Director so an alternative can be made available.

## DAN BEARD OPEN PROGRAM SCHEDULE (BY APPOINTMENT ONLY)

While Dan Beard is focused on patrol development and comprehensive work on rank advancement, there are still opportunities to finish particular requirements.

These times are by appointment only. To have a Scout participate in one or more open sessions, please fill out the Open Program Request Form and place it in Dan Beard's Mailbox before dinner on Sunday. The Open Program Request Form will be available at the May 3<sup>th</sup>, Leaders' Meeting as well as the Ockanickon website.

Time	Activity	Requirement
<b>Monday</b>		
9:00 AM	Whip and Fuse the Ends of a Rope	T 4A
10:00 AM	First Aid: Hurry Cases	SC 6A
11:00 AM	Timber and Clove Hitches and their Uses	FC 7B
2:00 PM	First Aid: Heimlich Maneuver	T 12A
3:00 PM	One-hour Service Project	SC 4
4:00 PM	Square, Shear, and Diagonal Lashings	FC 7B
<b>Tuesday</b>		
9:00 AM	Two Half and Taut-line Hitches and their Uses	T 4B
10:00 AM	How a Compass Works, Orienting a Map, and Map Symbols	SC 1A
11:00 AM	Orienteering Course	FC 2

<b>Time</b>	<b>Activity</b>	<b>Requirement</b>
2:00 PM	Rules of Safe Hiking and What to Do When You Are Lost	T 5
3:00 PM	First Aid: Objects in the Eye	SC 6C
4:00 PM	Useful Camp Gadget (Due on Thursday from 3-4)	FC 7C
<b>Wednesday</b>		
9:00 AM	How to Display, Raise, Lower and Fold the Flag	T 6
10:00 AM	Participate in a Flag Ceremony	SC 3
11:00 AM	Bowline and Several Uses	FC 8A
2:00 PM	Why We Use the Buddy System in Scouting	T 9
3:00 PM	When to Use a Cooking Fire and Lightweight Stove	SC 2E
4:00 PM	First Aid: Bandaging	FC 8B
<b>Thursday</b>		
9:00 AM	First Aid: Simple Cuts and Scratches	T 12B
10:00 AM	How to Light a Fire and Using a Light-Weight Stove	SC 2F
11:00 AM	When You Should and Should Not Use Lashings	FC 7A
2:00 PM	Open Activity	
3:00 PM	Review Useful Camp Gadgets (cont'd from Tuesday, 4:00 PM)	FC 7C
4:00 PM	First Aid: Transport from a Smoke-Filled Room	FC 8C
<b>No Open Program is offered on Fridays</b>		

To participate in the Open Program, Dan Beard must be notified at the Sunday Leader Meeting